

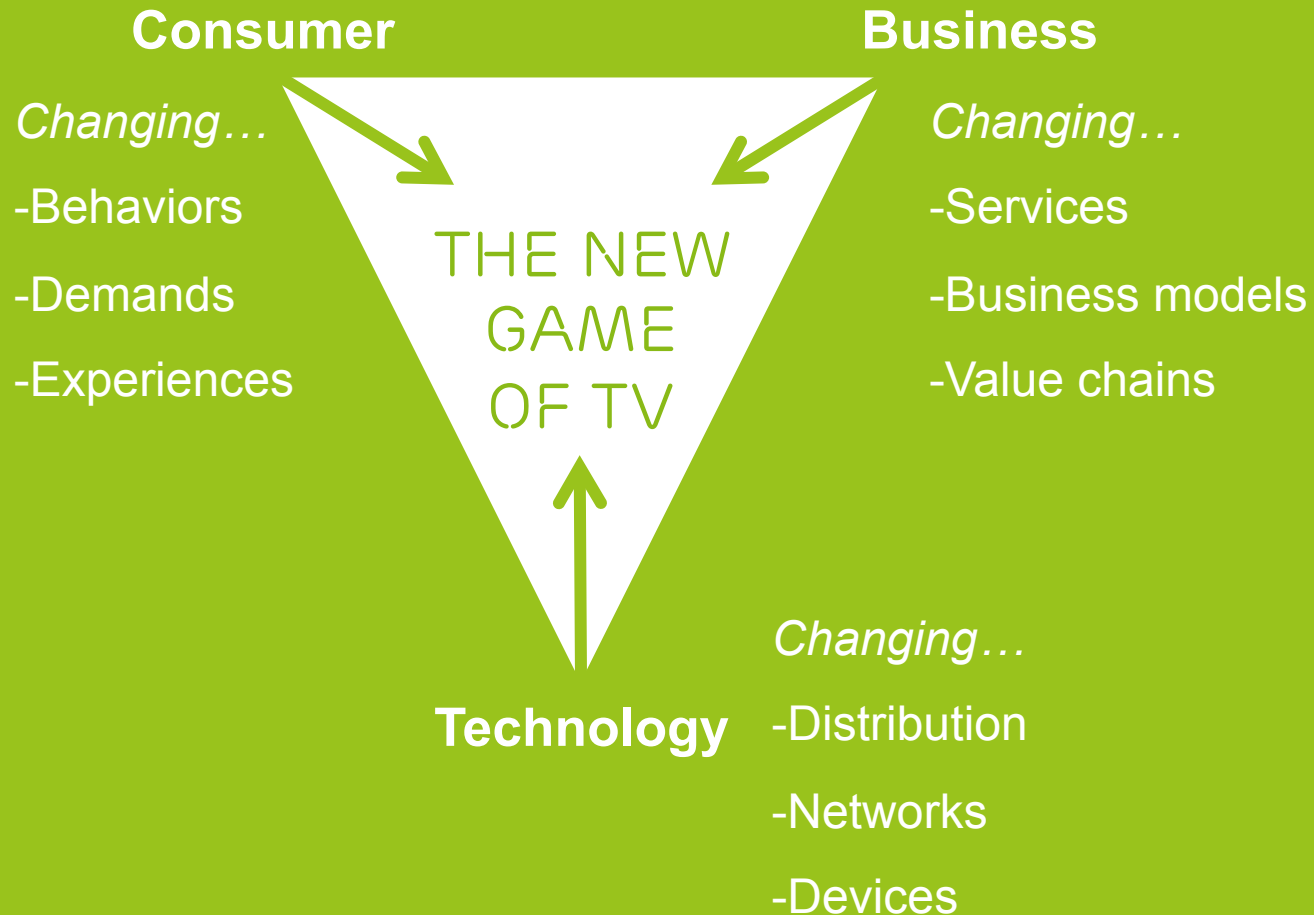
TV & MEDIA 2014 CONSUMER INSIGHTS



Ericsson Media Strategy
Niklas Heyman Rönnblom



MEDIA VISION 2020



MEDIA VISION 2020



› The Networked Society is realized

- 15 billion video-enabled connected devices



› Emerging markets rely on mobility

- Limited fixed IP infrastructure,
- Mobile as the primary screen?



› New entrants bring new investment

- IP connectivity brings new entrants into the market



› Consumer convenience

- Personalization, choice and intelligent recommendation



› On-demand has risen to parity with live/linear

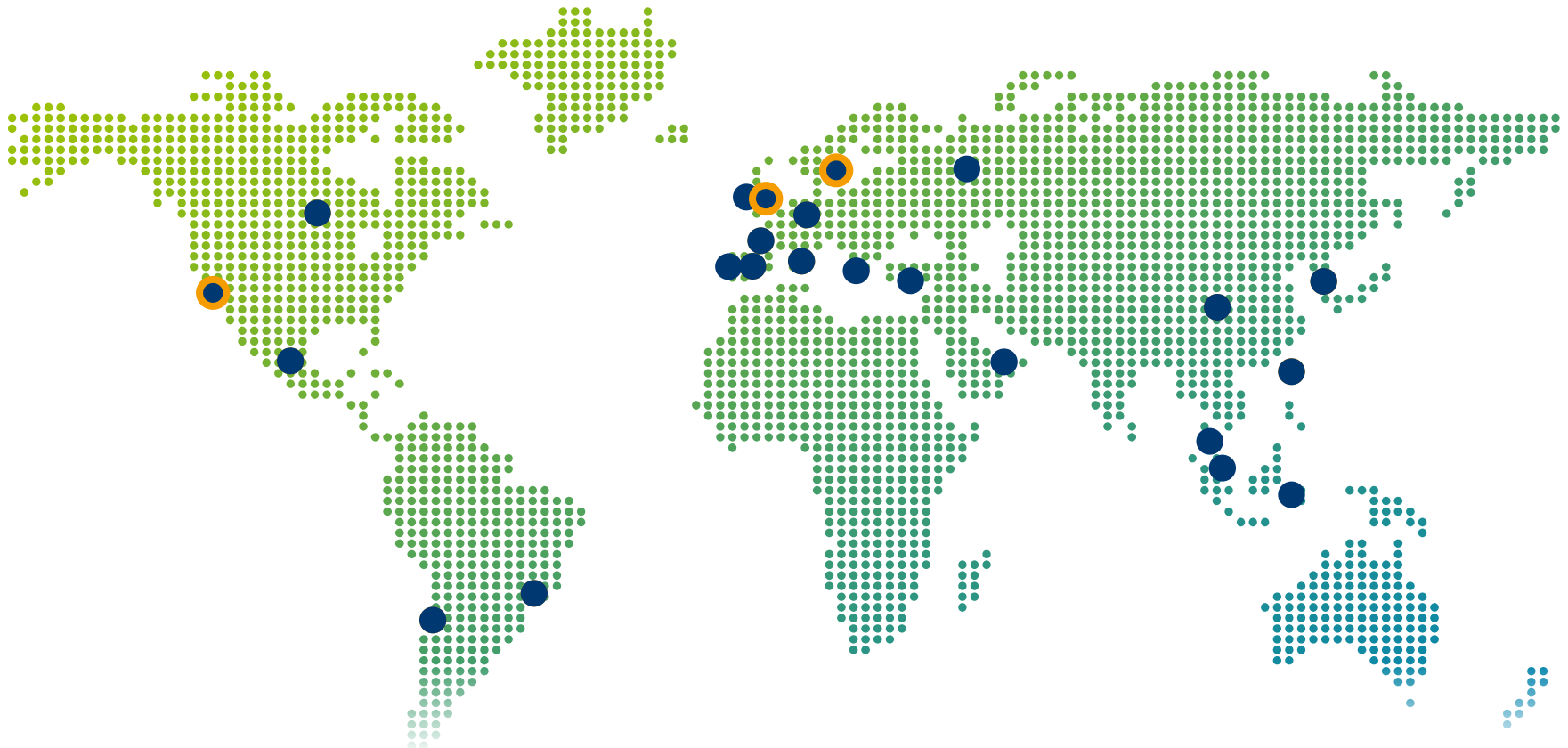
- 50/50 split between on demand and live/scheduled viewing



› \$750bn revenues

- \$530bn (2013)
- Business models reach across industries
- Personal information & advertising is increasingly important

REPRESENTING >620 MILLION CONSUMERS



○ Qual: 22 in-depth interviews (San Fransisco, London & Stockholm)

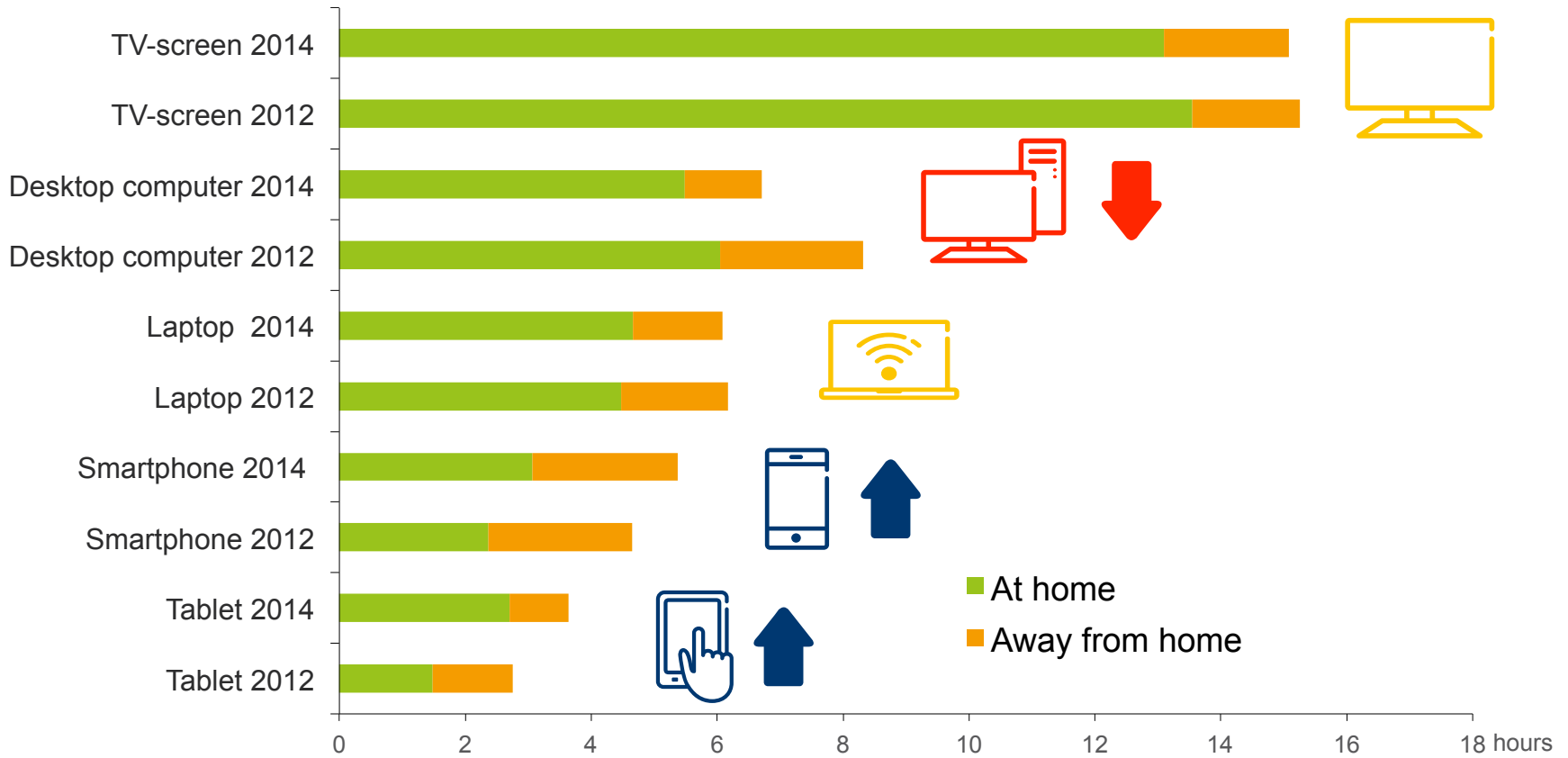
● Quant: 23 000 online interviews (1000/country) + booster for age 60-69

All 23 Markets (Base 23 Markets): Brazil, Canada, Chile, China, France, Germany, Greece, Indonesia, Ireland, Italy, Malaysia, Mexico, Portugal, Russia, Singapore, Spain, South Korea, Sweden, Taiwan, Turkey, UAE, UK, US

DEVICE VIEWING



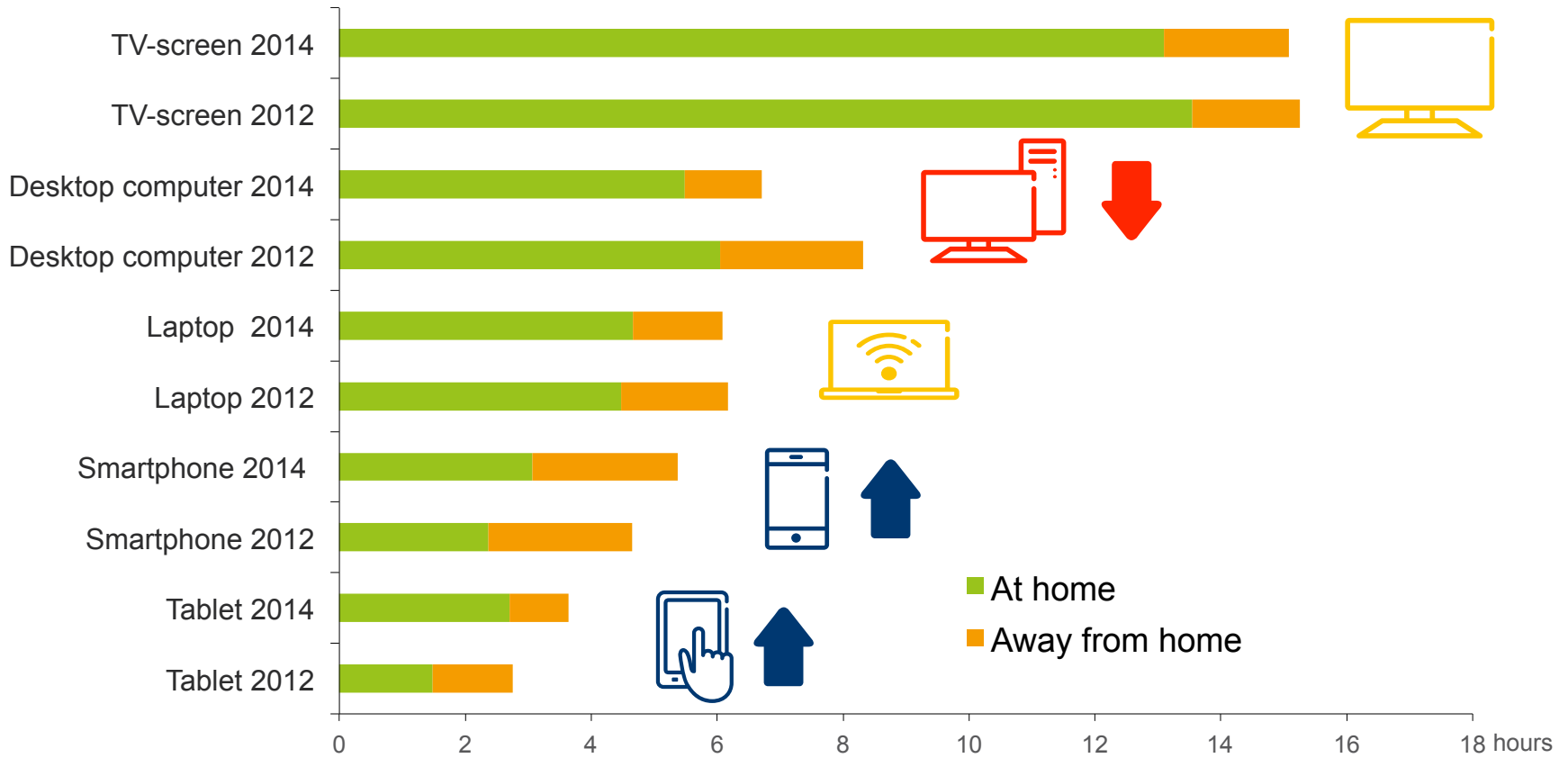
Average hours watching video on each device per week



DEVICE VIEWING



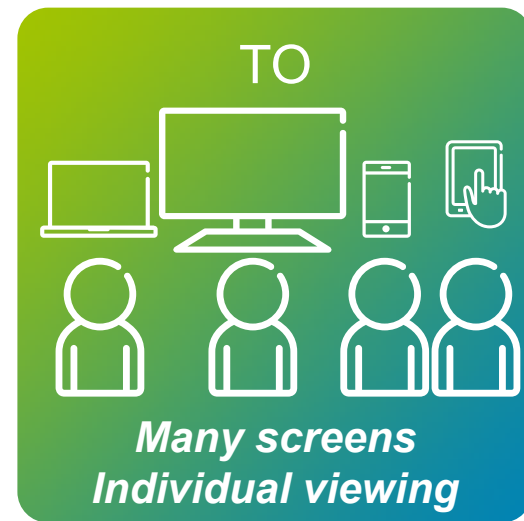
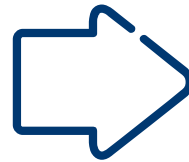
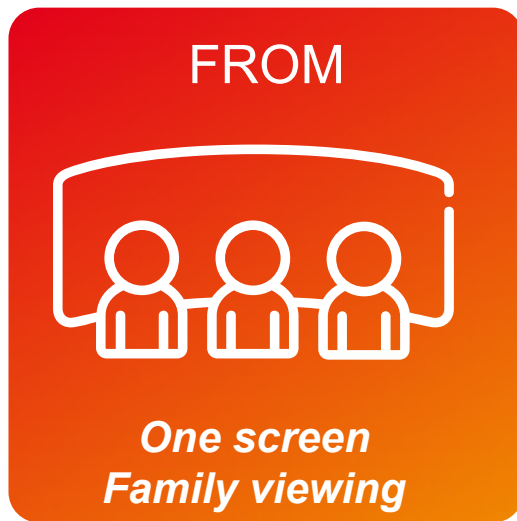
Average hours watching video on each device per week



TV & VIDEO SOCIALIZING



Mobile devices are impacting the traditional at home TV setting and the way consumers watch content



If you watched us at 11:30 at night in bed, we'd both be on our phone. I'll be watching one thing, she'll be watching another thing"

Hector, 33, US

PLACE-SHIFTING



36% place-shift on a weekly basis or more often
(20% in Sweden)

› Drivers for place-shifting

- Killing time on-the-go
- To finish already started content
- To find more time for watching
- As background viewing

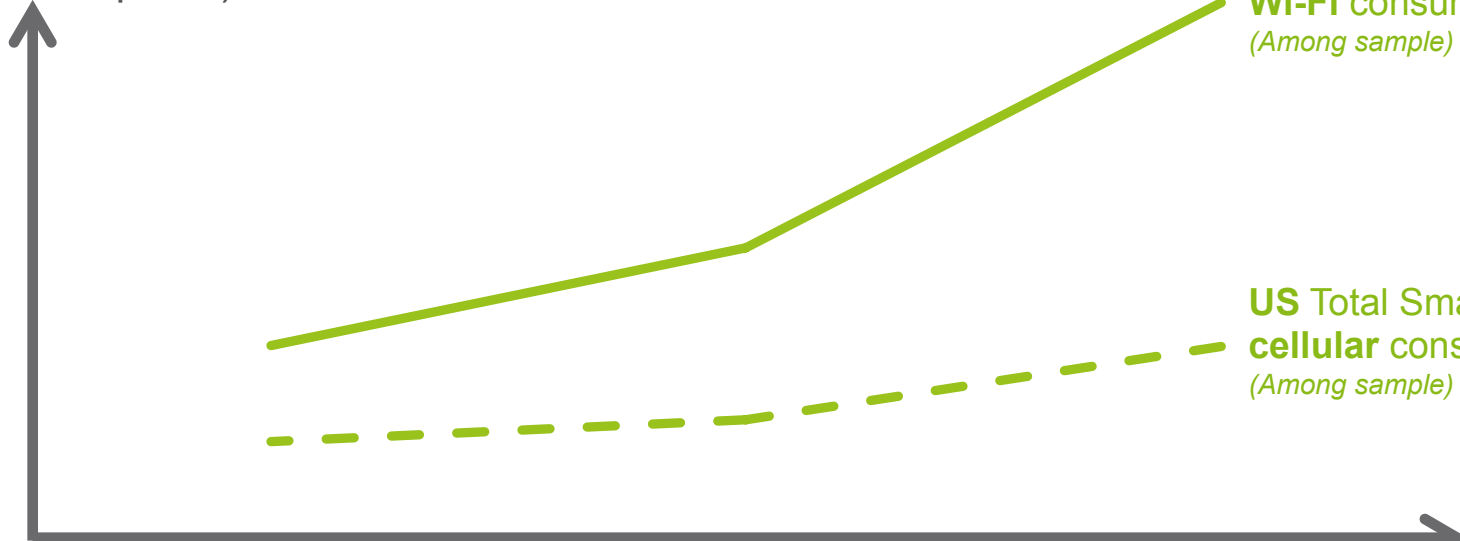


DATA USAGE



Existing business models impact mobile video consumption habits

Data consumption In MBs
(Download + Upload)



User Category	Percentage of Sample
Light Video Users (< 1 hr)	US 73% of sample
Medium Video Users (1-3 hrs)	US 15%
Heavy Video Users (> 3 hrs)	US 11%

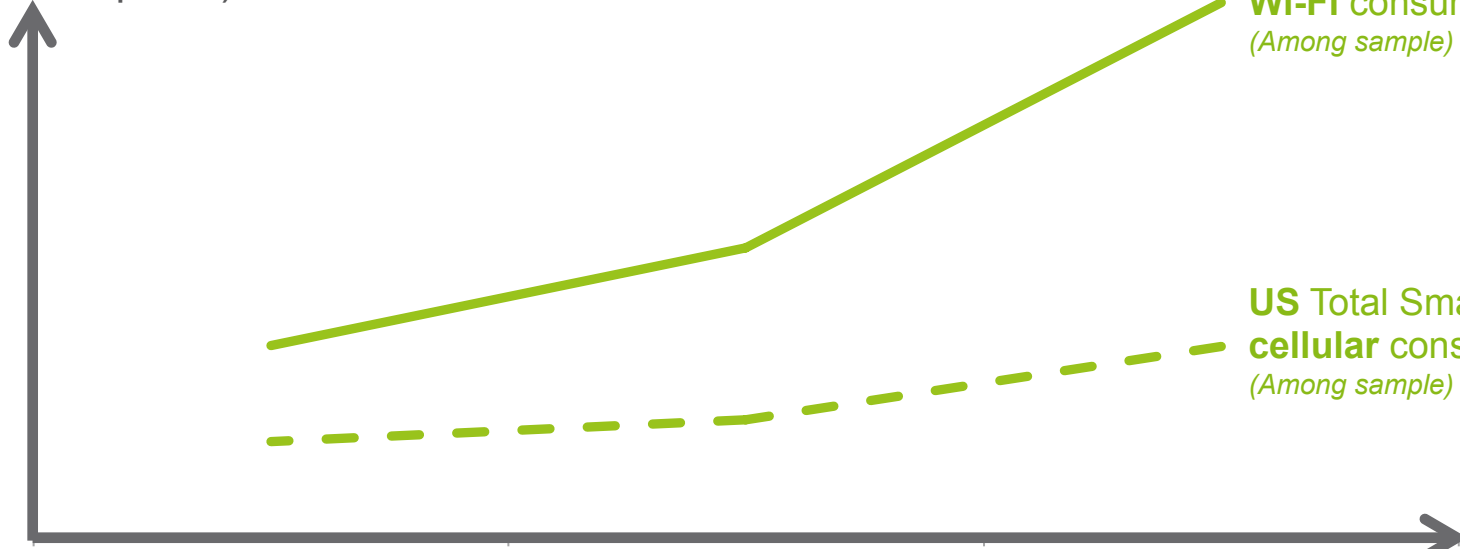
The figure shows Wi-Fi and cellular network data usage among different types of video users. The classification of the video usage groups are based on the time spent on video related apps in a month (within ODM Sample)

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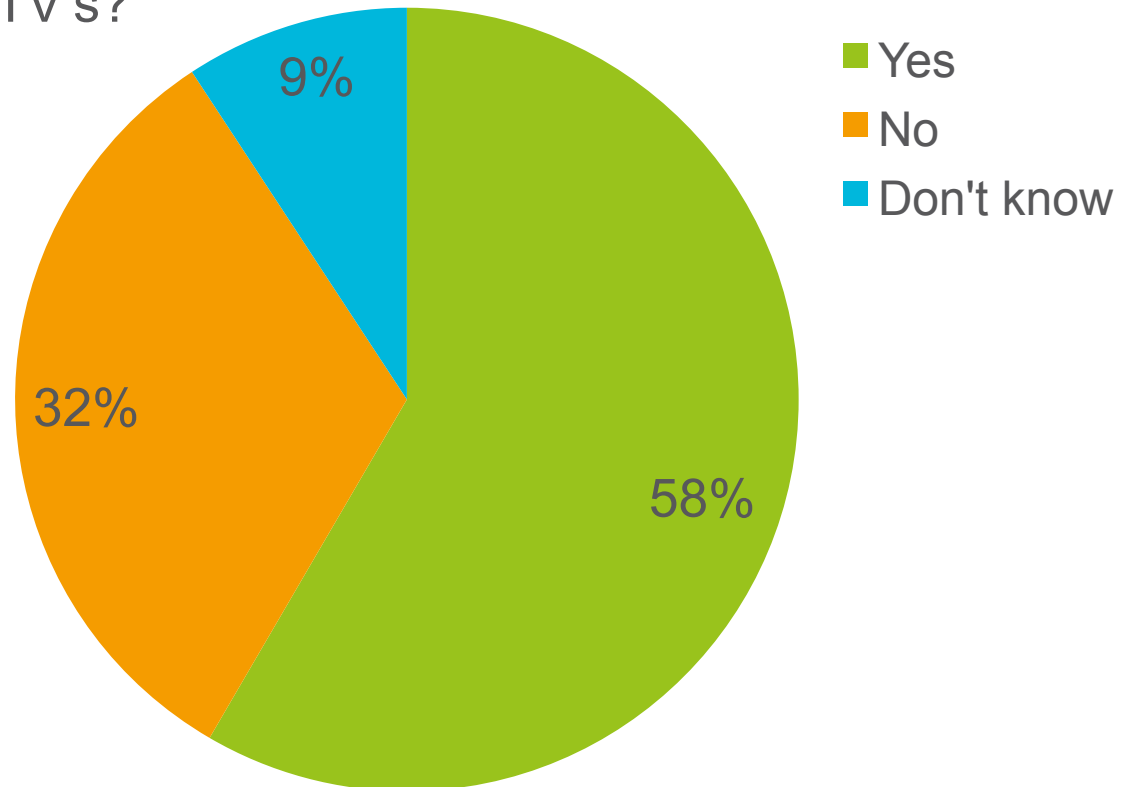
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INTERNET ENABLED TV'S



Almost 60% are able to access content from internet on one or more of their TV's

Are you able to access TV/Video content from Internet on one or more of your TV's?

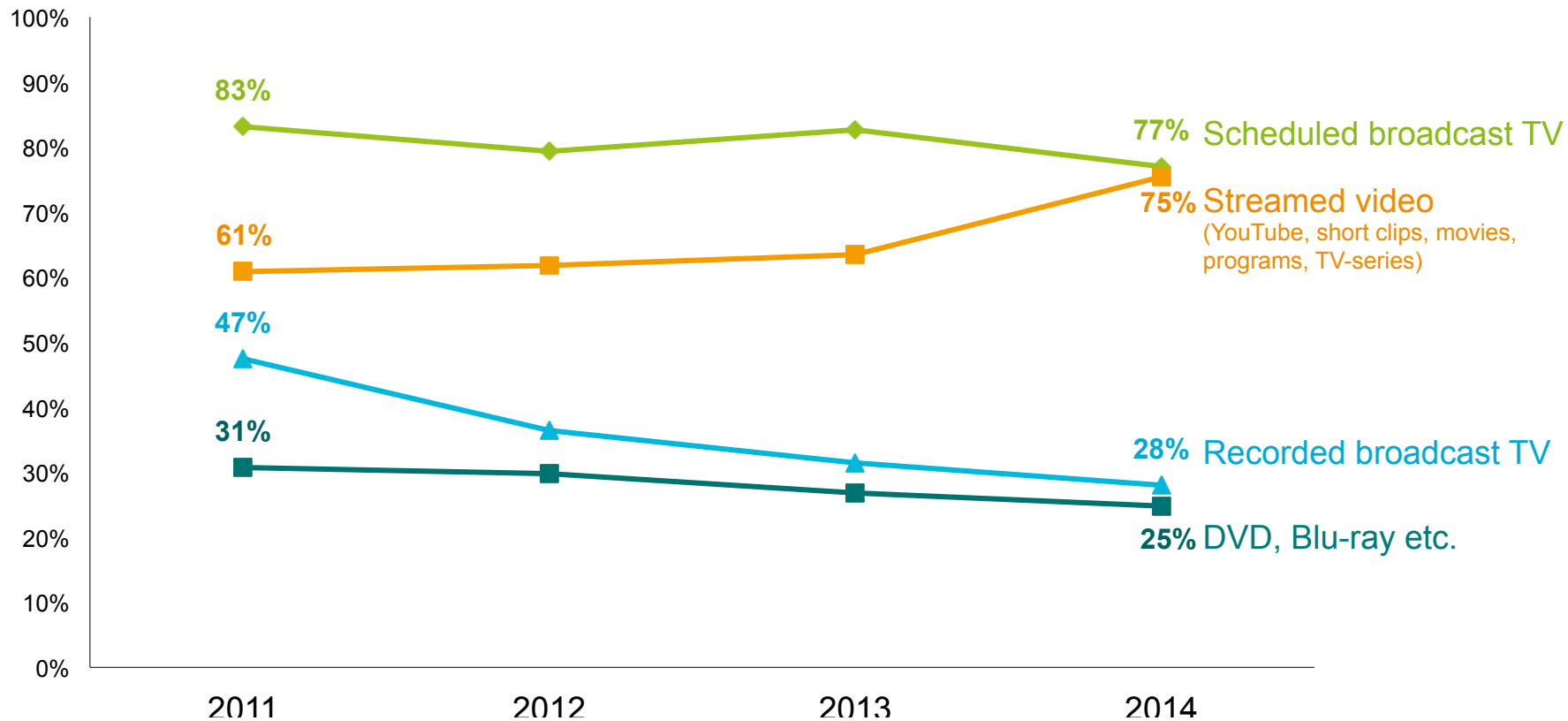


CHANGES IN VIEWING



On demand content make up for an increasing part of consumers viewing habits, especially streaming

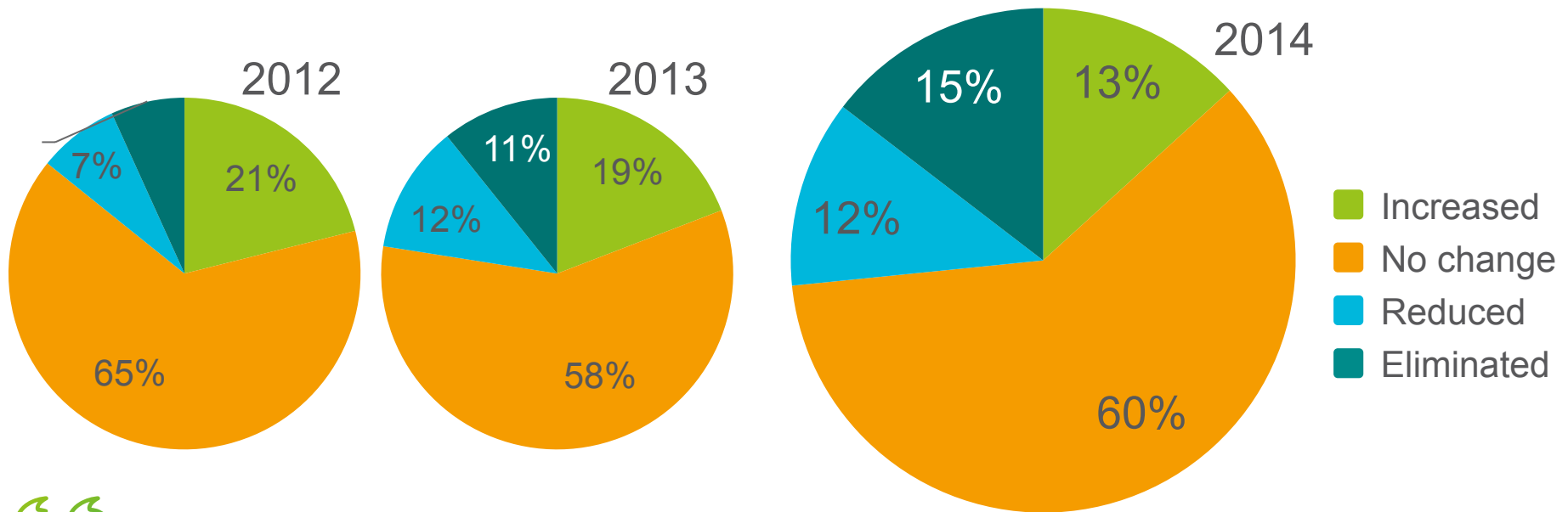
Consumer TV/Video consumption on a more than weekly basis



CORD CUTTING



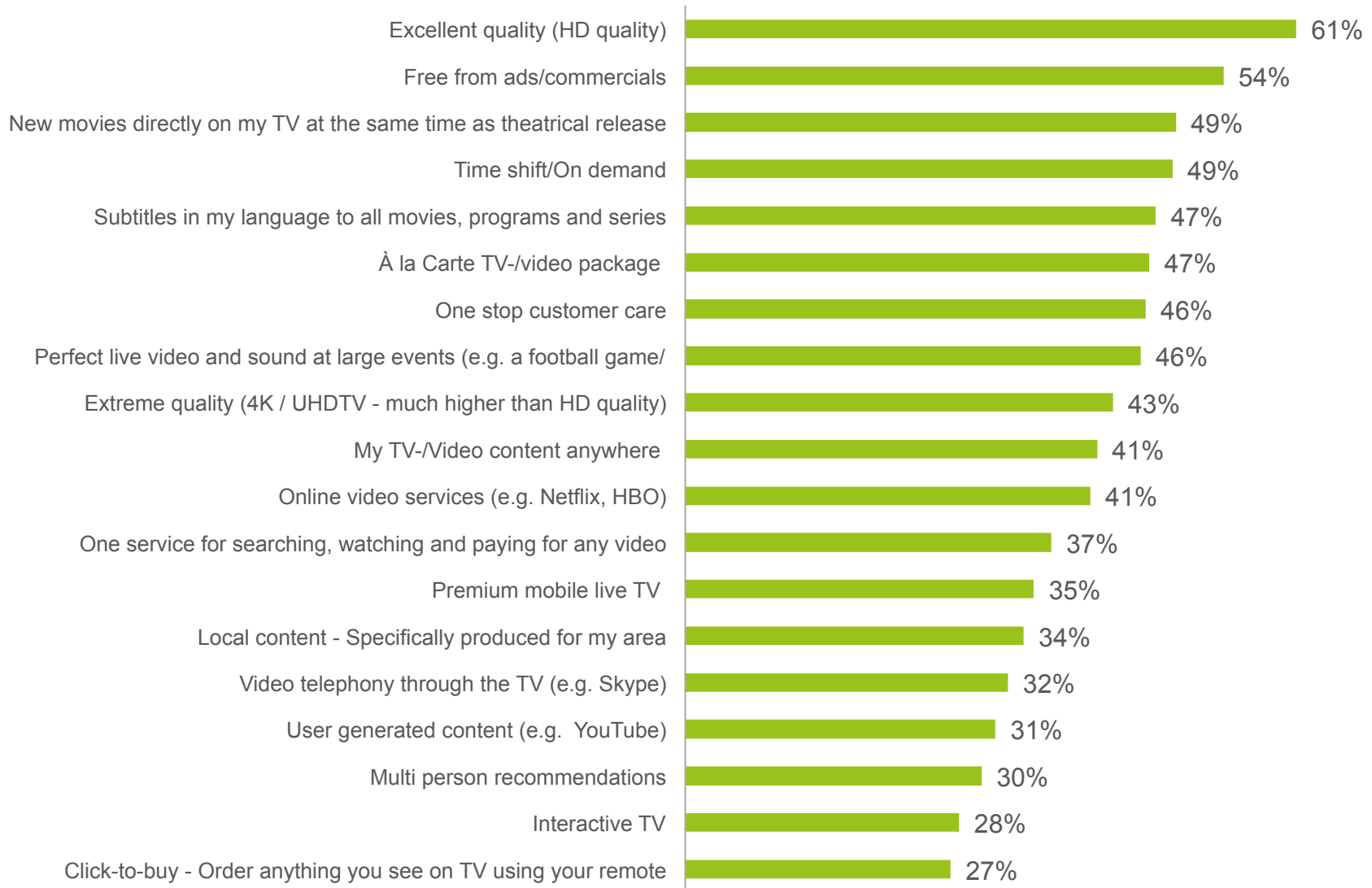
Existing restrictions for the managed services impact the perceived value, and trigger cord cutting and shaving



We're spending so much money on just Comcast channels, and most of them you don't watch. Should we get a Roku?... If [my husband] wasn't so obsessed with golf, it would be a no-brainer... We literally pay \$200 a month for golf"

Laura, 33, US

IMPORTANT TV FEATURES



BASE: Base 23 Markets [Interest, top 2 answers on 7-graded scale]

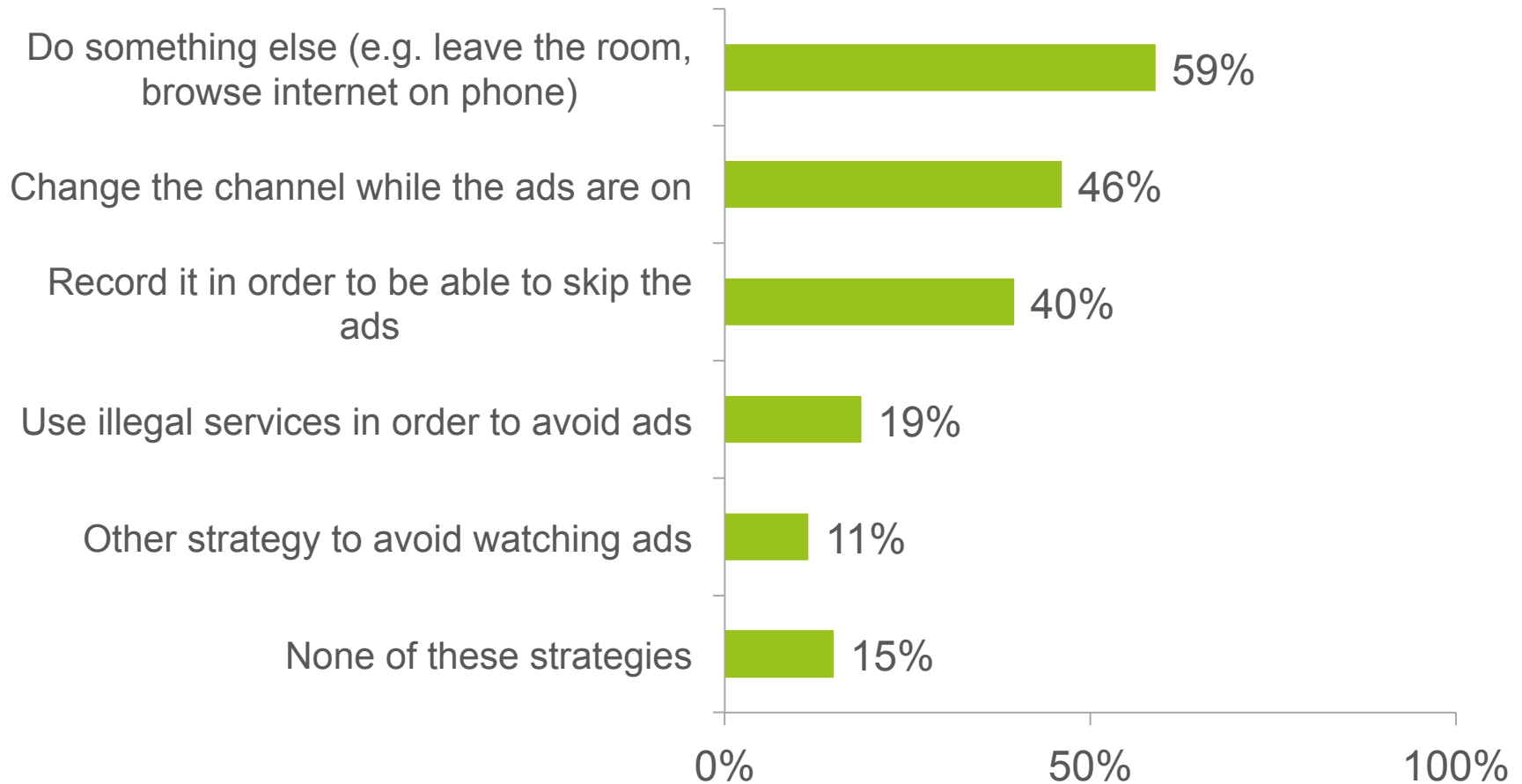
Source: Ericsson ConsumerLab TV & Media 2014 Study

TV Media 2014 Study - Sweden Market report | Ericsson Internal | EAB 14:1629 Uen, Rev PA49 | 2014-09-03 | Page 14 (174)

AD COPING STRATEGIES



Do you do any of the following activities in order to avoid watching TV and video ads and commercials?



AD'S MODEL UNDER ATTACK



- › Help finance existing viewing habits
- › Some ads are fun, a few relevant



- › Willingness to pay to get rid of ads
- › Ads interrupt the experience
- › Many actively avoid ads (e.g. DVR)

Ads need to become



Non-intrusive



Opt-in



More relevant



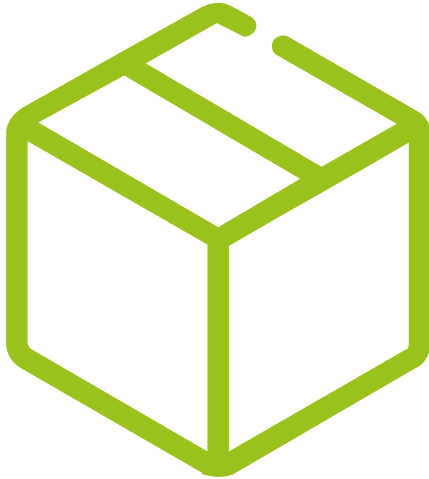
Selling very targeted TV ads is merely a technician's wet dream – mass market TV ads will continue to be the bread and butter for the commercial TV industry also in the foreseeable future.”




Malte Andreasson, United Screens, Sweden

ATOMS & AGGREGATION






Pre-bundled



-  All-in-one experience
-  Little or no personalization
-  No additional access cost

Atomized



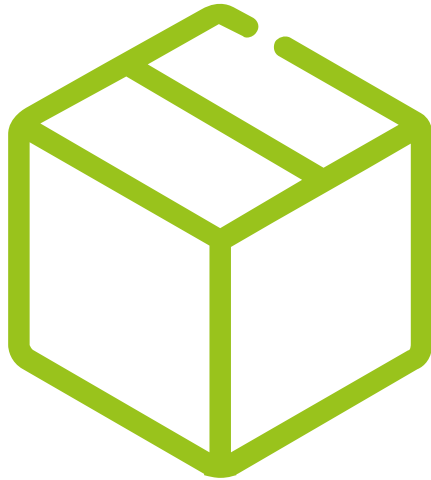
-  Full personalization
-  Scattered experience
-  Additional access cost (data)

Consumers want a fully atomized media experience, but they still want help aggregating it all

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ERICSSON